

The Minimum Principle Behind Error-Correction Techniques

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CHALMERS



Learning Objectives

According to a research at Cambridge University, it doesn't matter in what order the letters in a word are, the only important thing is that the first and last letter be at the right place. The rest can be a total mess and you can still read it without problem.

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Introduction



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written on the CD: ...0 1 0 1 1 0 1 0 1 ...

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bit errors

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What do we do now?

The engineering goal is to provide (almost) **error-free performance**, even in the presence of scratches.

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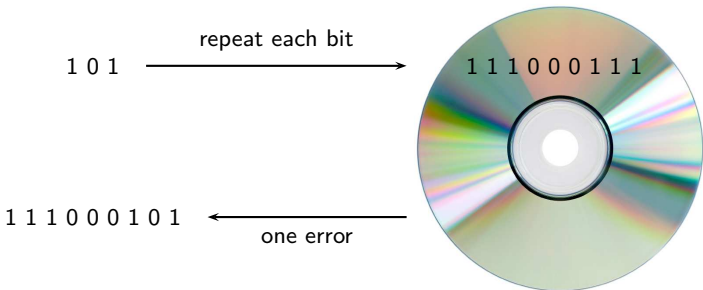
1 0 1 $\xrightarrow{\text{repeat each bit}}$



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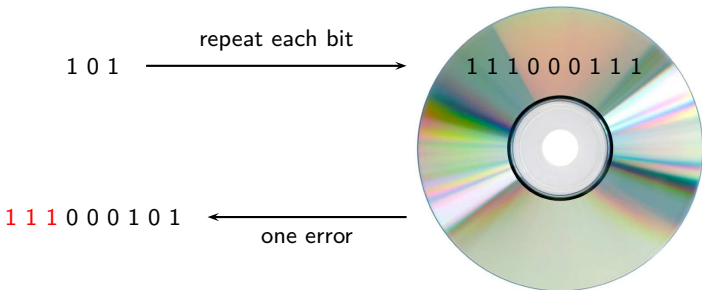
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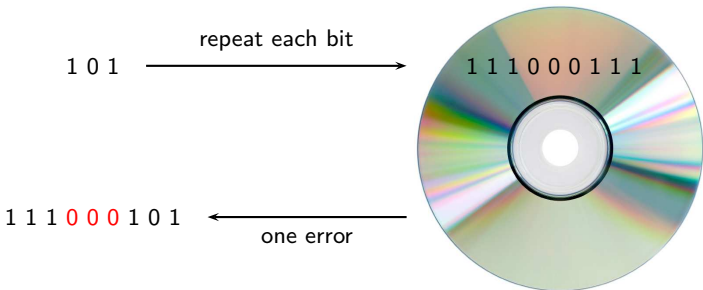
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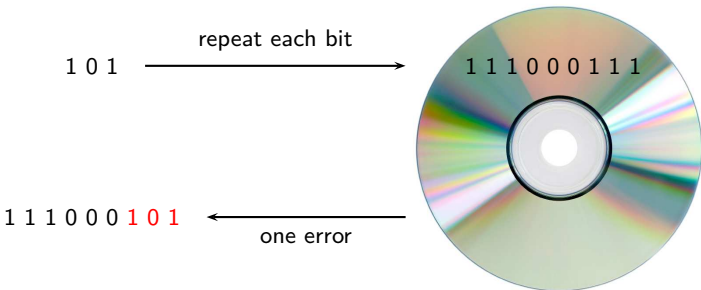
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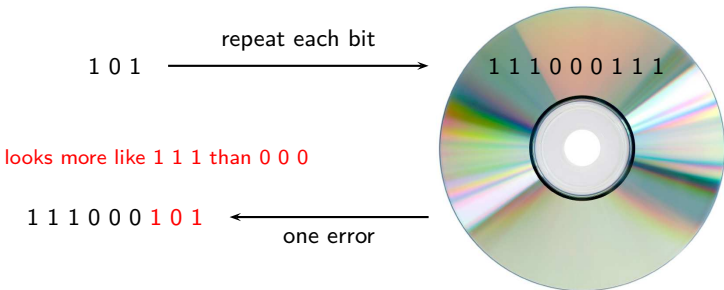
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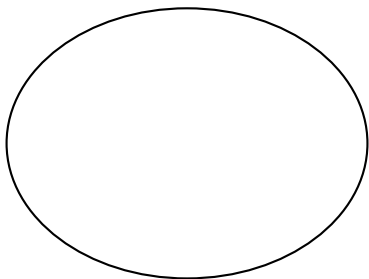
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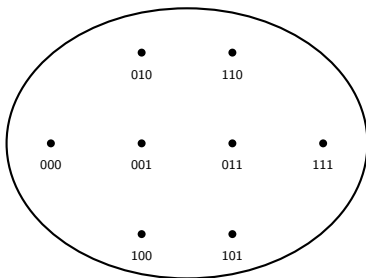
- **Distance between bit-words:** Count the number of different bits
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Graphical Interpretation

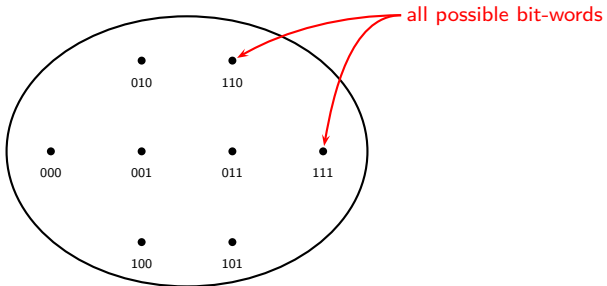
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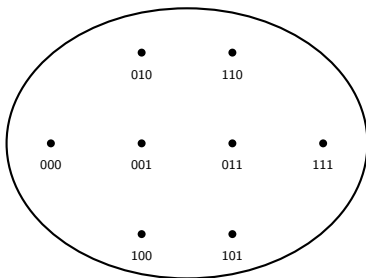
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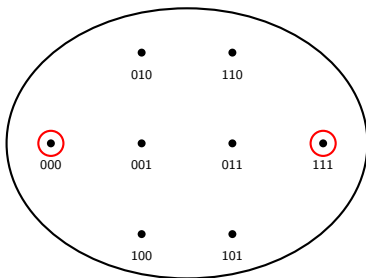
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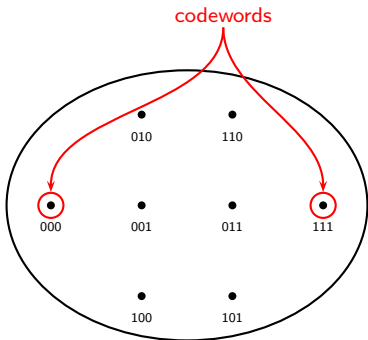
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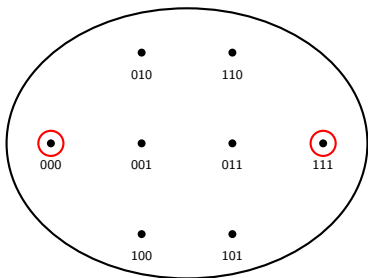
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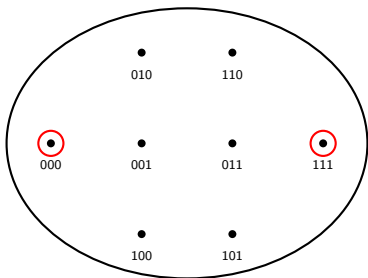


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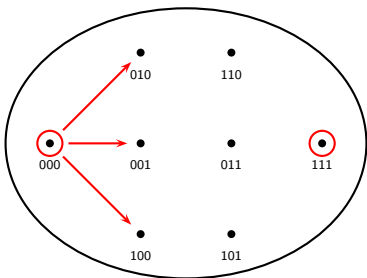
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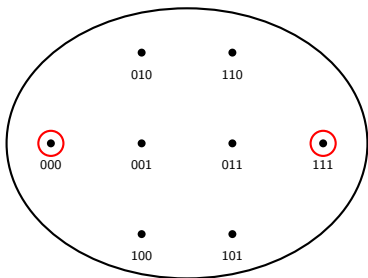


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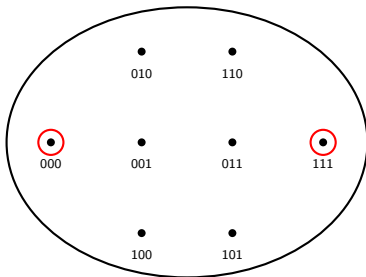


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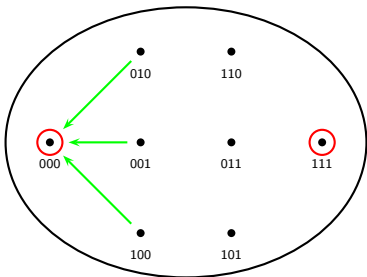
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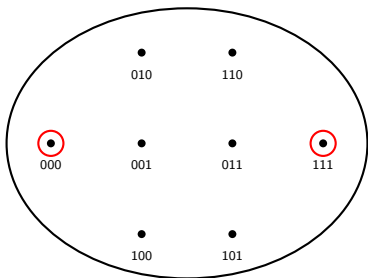


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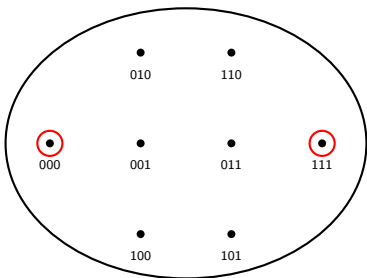
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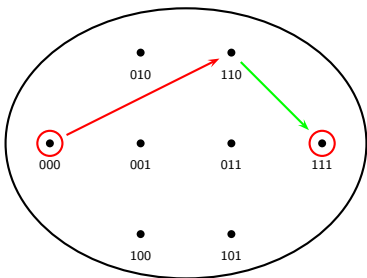
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An error cannot be corrected if it is so large that **one moves too far away from the true codeword** and is now, in fact, **closer to another codeword**.

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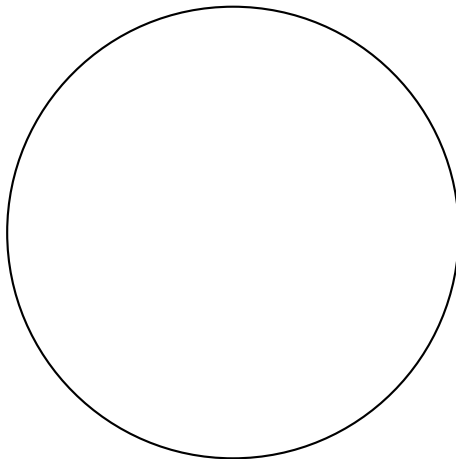
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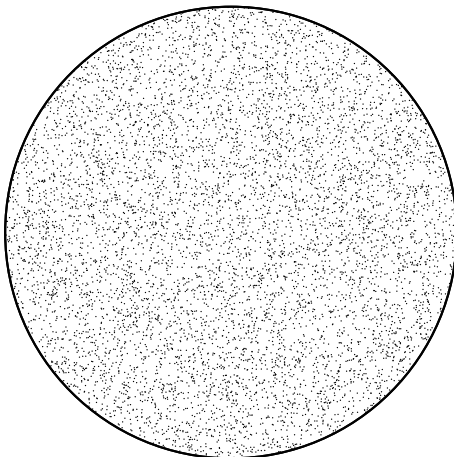
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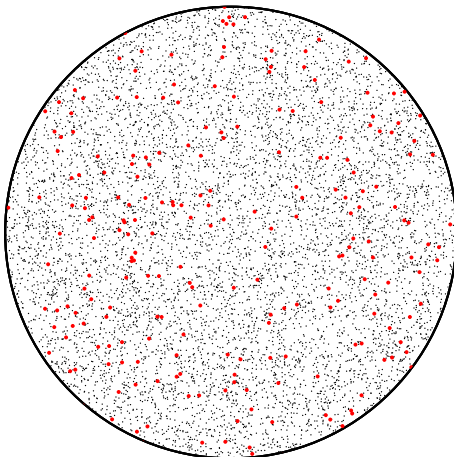
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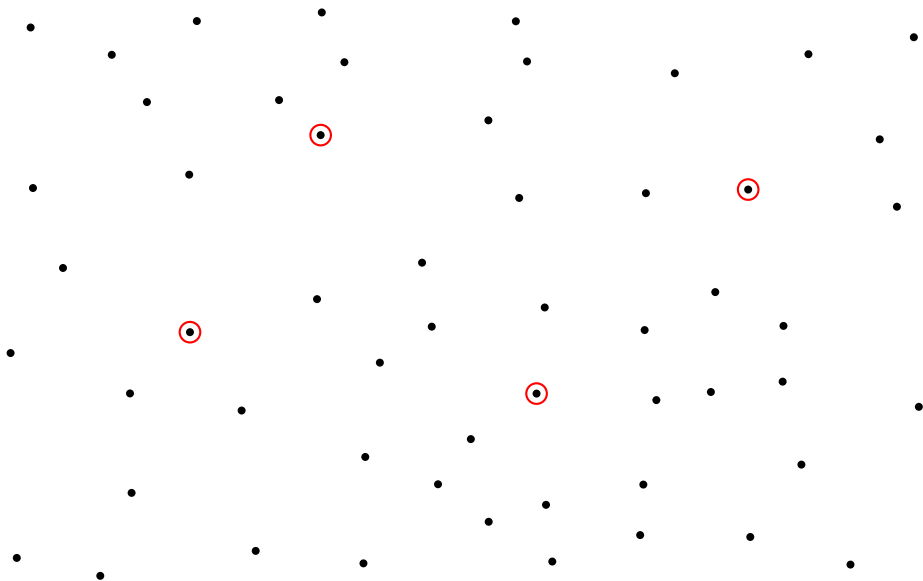
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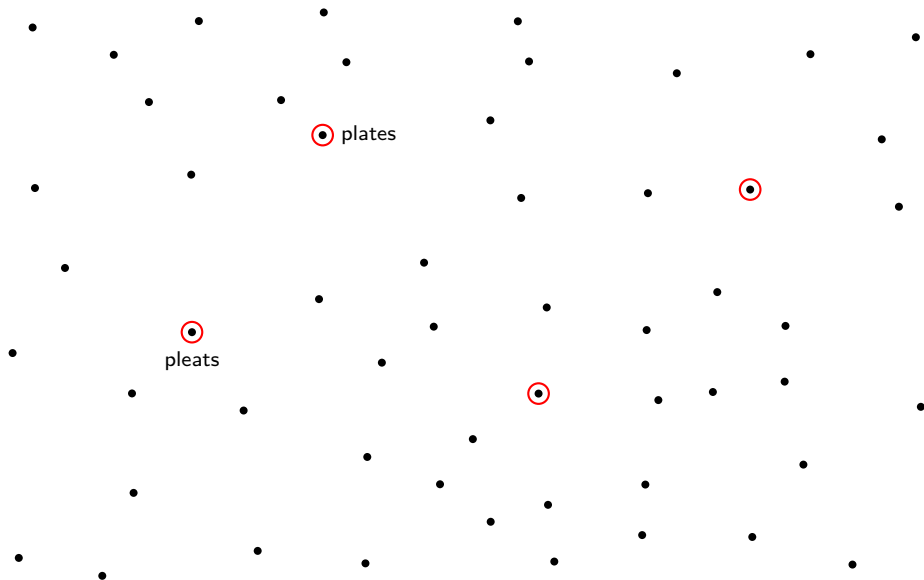
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Close-Up View



Close-Up View



Close-Up View

pltaes

plates

pleats

Close-Up View

pltaes

correctable

plates

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pltaes
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pealts

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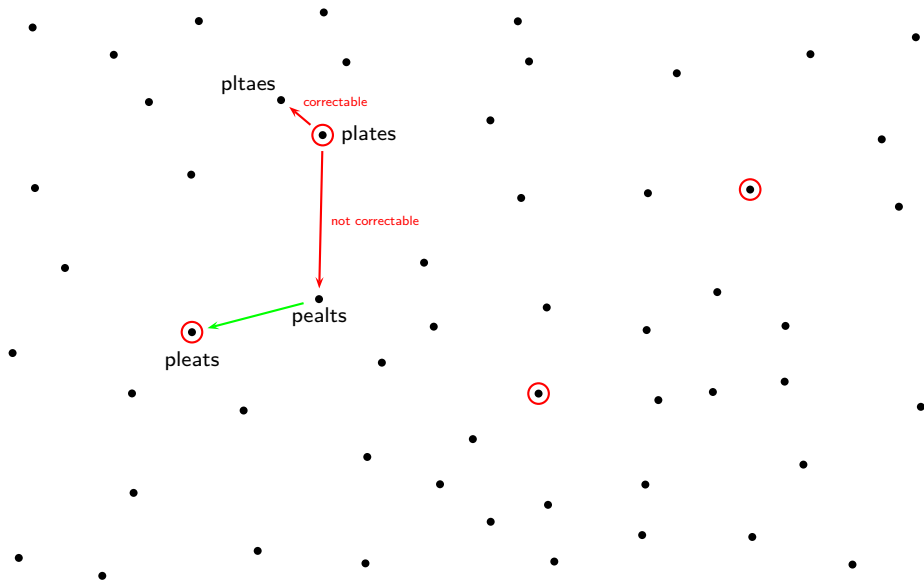
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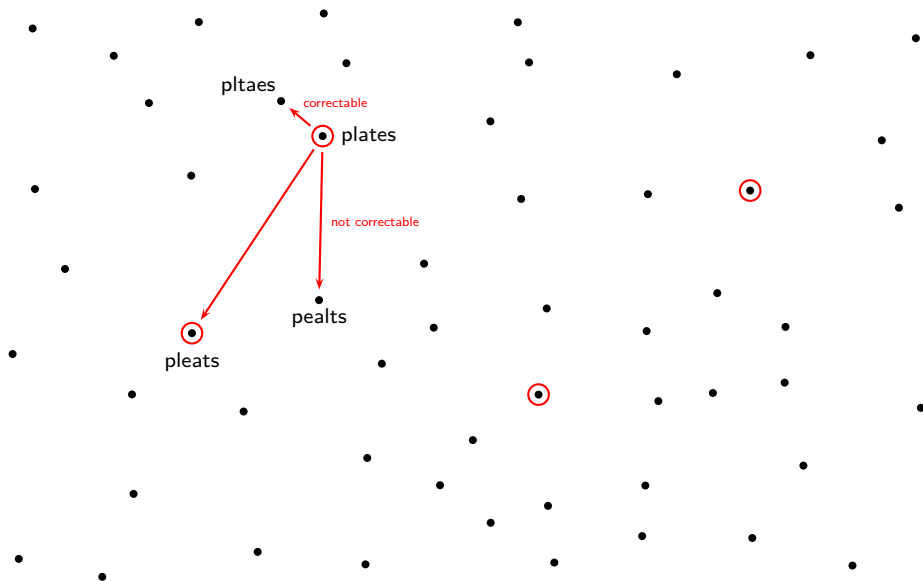
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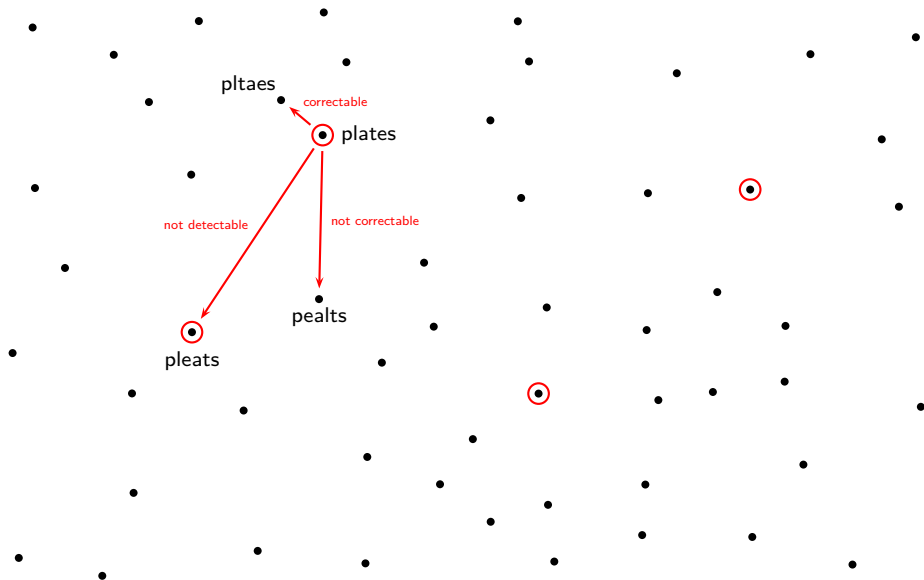
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- Error-correction has **limits** based on the properties of the code.
- **Language** can be interpreted as a code.

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