

# A Deterministic Construction and Density Evolution Analysis for Generalized Product Codes

Christian Häger<sup>1</sup> Henry D. Pfister<sup>2</sup> Alexandre Graell i Amat<sup>1</sup>  
Fredrik Brännström<sup>1</sup> Erik Agrell<sup>1</sup>

<sup>1</sup>Department of Signals and Systems, Chalmers University of Technology, Gothenburg

<sup>2</sup>Department of Electrical and Computer Engineering, Duke University, Durham

2016 International Zurich Seminar on Communications  
March 2, 2016

**FORCE**  
FIBER-OPTIC COMMUNICATIONS  
RESEARCH CENTER



**CHALMERS**

# Motivation

## Motivation

- Error-correcting codes for fiber-optical communications: **Generalized product codes** with **iterative bounded-distance decoding** are appealing due to syndrome compression at high code rates (**low complexity**)

## Motivation

- Error-correcting codes for fiber-optical communications: **Generalized product codes** with **iterative bounded-distance decoding** are appealing due to syndrome compression at high code rates (**low complexity**)
- Code proposals are often very structured (i.e., **deterministic**):
  - Conventional **product codes** [Justesen et al., 2010],
  - **Spatially-coupled** (or convolutional-like) versions such as **staircase codes** [Smith et al., 2012] and **braided codes** [Jian et al., 2013]

## Motivation

- Error-correcting codes for fiber-optical communications: **Generalized product codes** with **iterative bounded-distance decoding** are appealing due to syndrome compression at high code rates (**low complexity**)
- Code proposals are often very structured (i.e., **deterministic**):
  - Conventional **product codes** [Justesen et al., 2010],
  - **Spatially-coupled** (or convolutional-like) versions such as **staircase codes** [Smith et al., 2012] and **braided codes** [Jian et al., 2013]
- However, **asymptotic analysis** is typically based on density evolution using an **ensemble argument** ([Jian et al., 2012] and [Zhang et al., 2015])

## Motivation

- Error-correcting codes for fiber-optical communications: **Generalized product codes** with **iterative bounded-distance decoding** are appealing due to syndrome compression at high code rates (**low complexity**)
- Code proposals are often very structured (i.e., **deterministic**):
  - Conventional **product codes** [Justesen et al., 2010],
  - **Spatially-coupled** (or convolutional-like) versions such as **staircase codes** [Smith et al., 2012] and **braided codes** [Jian et al., 2013]
- However, **asymptotic analysis** is typically based on density evolution using an **ensemble argument** ([Jian et al., 2012] and [Zhang et al., 2015])
- **Exception:** asymptotic analysis of product codes in [Schwartz et al., 2005], [Justesen and Høholdt, 2007]

## Motivation

- Error-correcting codes for fiber-optical communications: **Generalized product codes** with **iterative bounded-distance decoding** are appealing due to syndrome compression at high code rates (**low complexity**)
- Code proposals are often very structured (i.e., **deterministic**):
  - Conventional **product codes** [Justesen et al., 2010],
  - **Spatially-coupled** (or convolutional-like) versions such as **staircase codes** [Smith et al., 2012] and **braided codes** [Jian et al., 2013]
- However, **asymptotic analysis** is typically based on density evolution using an **ensemble argument** ([Jian et al., 2012] and [Zhang et al., 2015])
- **Exception:** asymptotic analysis of product codes in [Schwartz et al., 2005], [Justesen and Høholdt, 2007]

### In This Talk ...

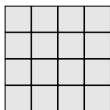
- **Deterministic** code construction that recovers product codes, staircase codes, and block-wise braided codes as special cases
- Rigorous **density evolution analysis** possible over the binary erasure channel
- **Application:** Spatially-coupled product codes and symmetric generalized product codes

# Introduction: Product Codes and Staircase Codes



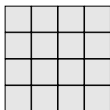
# Introduction: Product Codes and Staircase Codes

rectangular array [Elias, 1954]



# Introduction: Product Codes and Staircase Codes

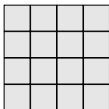
rectangular array [Elias, 1954]



each row/column is a codeword in  
some component code

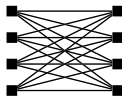
# Introduction: Product Codes and Staircase Codes

rectangular array [Elias, 1954]



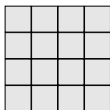
each row/column is a codeword in  
some component code

Tanner  
graph



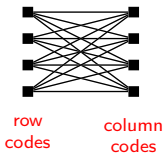
# Introduction: Product Codes and Staircase Codes

rectangular array [Elias, 1954]



each row/column is a codeword in  
some component code

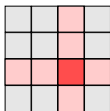
Tanner  
graph



constraint node (CN) degree = component code length

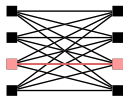
# Introduction: Product Codes and Staircase Codes

rectangular array [Elias, 1954]



each row/column is a codeword in  
some component code

Tanner  
graph



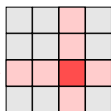
row  
codes

column  
codes

constraint node (CN) degree = component code length

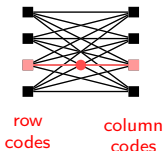
# Introduction: Product Codes and Staircase Codes

rectangular array [Elias, 1954]



each row/column is a codeword in  
some component code

Tanner  
graph

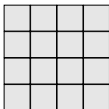


edge = degree-2 variable node (VN)

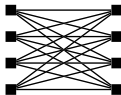
constraint node (CN) degree = component code length

# Introduction: Product Codes and Staircase Codes

rectangular array [Elias, 1954]

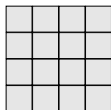


Tanner  
graph

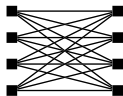


# Introduction: Product Codes and Staircase Codes

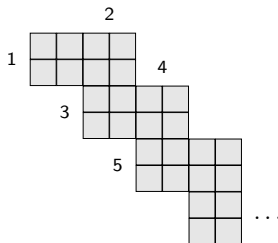
rectangular array [Elias, 1954]



Tanner  
graph



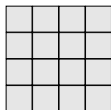
staircase array [Smith et al., 2012]



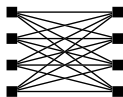


# Introduction: Product Codes and Staircase Codes

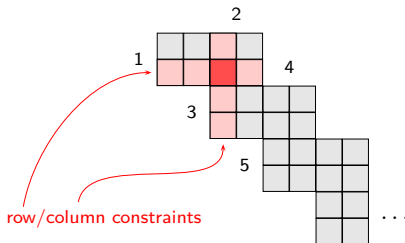
rectangular array [Elias, 1954]



Tanner  
graph

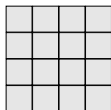


staircase array [Smith et al., 2012]

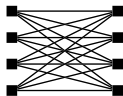


# Introduction: Product Codes and Staircase Codes

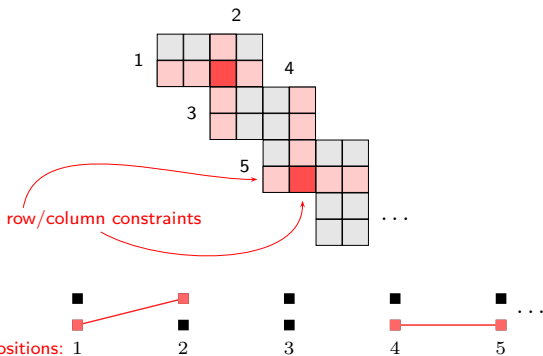
rectangular array [Elias, 1954]



Tanner  
graph

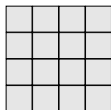


staircase array [Smith et al., 2012]

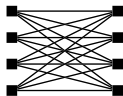


# Introduction: Product Codes and Staircase Codes

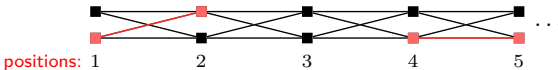
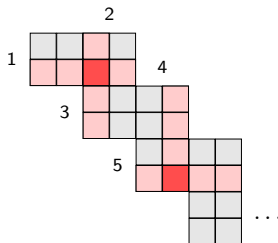
rectangular array [Elias, 1954]



Tanner graph

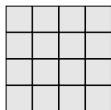


staircase array [Smith et al., 2012]

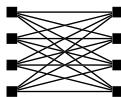


# Introduction: Product Codes and Staircase Codes

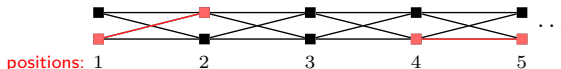
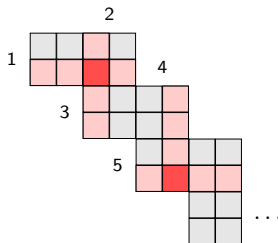
rectangular array [Elias, 1954]



Tanner  
graph



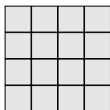
staircase array [Smith et al., 2012]



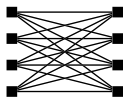
- **Deterministic** codes with fixed and structured Tanner graph

# Introduction: Product Codes and Staircase Codes

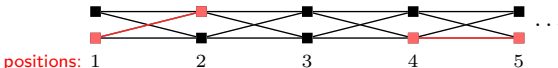
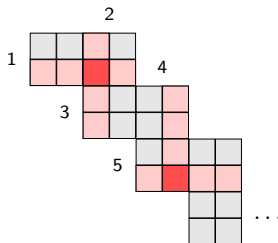
rectangular array [Elias, 1954]



Tanner  
graph



staircase array [Smith et al., 2012]



- **Deterministic** codes with fixed and structured Tanner graph
- Our code construction recovers these (and other) codes as special cases

# Deterministic Construction for Generalized Product Codes

# Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$

## Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$



## Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines Tanner graph connectivity)
- $L$ : number of positions (i.e., CN classes)
- $n$ : “problem size”, proportional to the total number of CNs

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$

$$n = 4$$

## Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$

$$n = 4$$

## Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$

$$n = 4$$

## Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$

$$n = 4 \implies d = 4$$

## Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

### Code Construction for $\mathcal{C}_n(\eta)$

Place  $d$  CNs at each position

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$

$$n = 4 \implies d = 4$$

## Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

### Code Construction for $\mathcal{C}_n(\eta)$

Place  $d$  CNs at each position

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$

positions:    1            2         $n = 4 \implies d = 4$

## Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

### Code Construction for $\mathcal{C}_n(\eta)$

Place  $d$  CNs at each position

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$

positions:      1                      2       $n = 4 \implies d = 4$



## Deterministic Construction for Generalized Product Codes

- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

### Code Construction for $\mathcal{C}_n(\eta)$

Place  $d$  CNs at each position and connect each CN at position  $i$  to each CN at position  $j$  (through a VN) iff  $\eta_{i,j} = 1$ .

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$

positions:      1                      2       $n = 4 \implies d = 4$





## Deterministic Construction for Generalized Product Codes

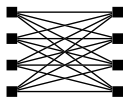
- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

### Code Construction for $\mathcal{C}_n(\eta)$

Place  $d$  CNs at each position and connect each CN at position  $i$  to each CN at position  $j$  (through a VN) iff  $\eta_{i,j} = 1$ .

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$

positions:      1                      2       $n = 4 \implies d = 4$



## Deterministic Construction for Generalized Product Codes

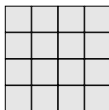
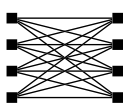
- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

### Code Construction for $\mathcal{C}_n(\eta)$

Place  $d$  CNs at each position and connect each CN at position  $i$  to each CN at position  $j$  (through a VN) iff  $\eta_{i,j} = 1$ .

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$  gives a **product code** with  $n \times n$  array.

positions:      1                      2               $n = 4 \implies d = 4$



## Deterministic Construction for Generalized Product Codes

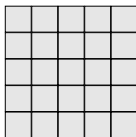
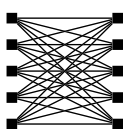
- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

### Code Construction for $\mathcal{C}_n(\eta)$

Place  $d$  CNs at each position and connect each CN at position  $i$  to each CN at position  $j$  (through a VN) iff  $\eta_{i,j} = 1$ .

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$  gives a **product code** with  $n \times n$  array.

positions:      1                      2               $n = 5 \implies d = 5$



## Deterministic Construction for Generalized Product Codes

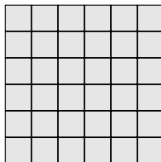
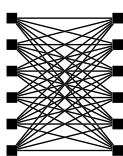
- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

### Code Construction for $\mathcal{C}_n(\eta)$

Place  $d$  CNs at each position and connect each CN at position  $i$  to each CN at position  $j$  (through a VN) iff  $\eta_{i,j} = 1$ .

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$  gives a **product code** with  $n \times n$  array.

positions:      1                  2                   $n = 6 \implies d = 6$



## Deterministic Construction for Generalized Product Codes

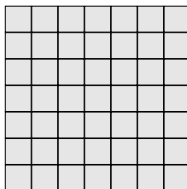
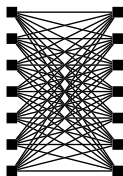
- $\eta$ : binary symmetric  $L \times L$  matrix (defines **Tanner graph connectivity**)
- $L$ : number of **positions** (i.e., CN classes)
- $n$ : “problem size”, proportional to the **total number of CNs**
- $d \triangleq \gamma n$ : **block size per spatial position**, where  $\gamma$  is some scaling parameter

### Code Construction for $\mathcal{C}_n(\eta)$

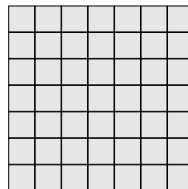
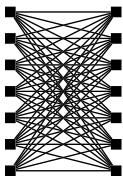
Place  $d$  CNs at each position and connect each CN at position  $i$  to each CN at position  $j$  (through a VN) iff  $\eta_{i,j} = 1$ .

Example:  $\eta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,  $L = 2$ , and  $\gamma = 1$  gives a **product code** with  $n \times n$  array.

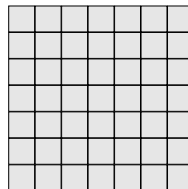
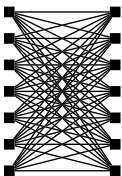
positions:      1                  2                   $n = 7 \implies d = 7$



# Channel Model and Decoding

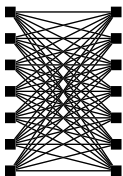


## Channel Model and Decoding



- Each CN corresponds to *t*-erasure correcting component code

## Channel Model and Decoding

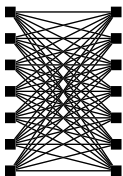


0	1	0	1	0	1	0
0	1	0	1	1	0	1
0	1	0	1	0	1	0
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	0	0	1	1	1
0	1	0	0	0	1	1

- Each CN corresponds to *t*-erasure correcting component code



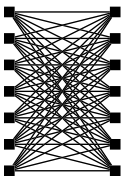
## Channel Model and Decoding



0	1	0	1	0	1	0
0	1	0	1	1	0	1
0	1	0	1	0	1	0
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	0	0	1	1	1
0	1	0	0	0	1	1

- Each CN corresponds to *t*-erasure correcting component code
- Codeword transmission over binary erasure channel with erasure probability  $p$

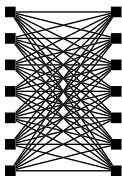
## Channel Model and Decoding



0	?	0	?	0	1	?
?	1	0	1	1	0	1
0	1	0	?	0	?	?
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	?	?	1	1	?
0	1	0	?	0	1	1

- Each CN corresponds to *t*-erasure correcting component code
- Codeword transmission over binary erasure channel with erasure probability  $p$

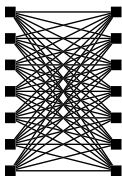
## Channel Model and Decoding



0	?	0	?	0	1	?
?	1	0	1	1	0	1
0	1	0	?	0	?	?
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	?	?	1	1	?
0	1	0	?	0	1	1

- Each CN corresponds to  **$t$ -erasure correcting component code**
- Codeword transmission over **binary erasure channel** with erasure probability  $p$
- $\ell$  iterations of **bounded-distance decoding** for all CNs:
  - If weight of an erasure pattern is  $\leq t$ , correct the pattern
  - If weight is  $> t$ , declare “failure” and do nothing (in that iteration)

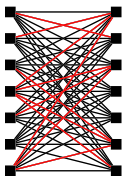
## Channel Model and Decoding



0	?	0	?	0	1	?
?	1	0	1	1	0	1
0	1	0	?	0	?	?
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	?	?	1	1	?
0	1	0	?	0	1	1

- Each CN corresponds to  **$t$ -erasure correcting component code**
- Codeword transmission over **binary erasure channel** with erasure probability  $p$
- $\ell$  iterations of **bounded-distance decoding** for all CNs:
  - If weight of an erasure pattern is  $\leq t$ , correct the pattern
  - If weight is  $> t$ , declare “failure” and do nothing (in that iteration)
- **Residual graph**: remove known variable nodes (i.e., edges)

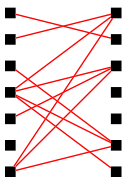
## Channel Model and Decoding



0	?	0	?	0	1	?
?	1	0	1	1	0	1
0	1	0	?	0	?	?
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	?	?	1	1	?
0	1	0	?	0	1	1

- Each CN corresponds to  **$t$ -erasure correcting component code**
- Codeword transmission over **binary erasure channel** with erasure probability  $p$
- $\ell$  iterations of **bounded-distance decoding** for all CNs:
  - If weight of an erasure pattern is  $\leq t$ , correct the pattern
  - If weight is  $> t$ , declare “failure” and do nothing (in that iteration)
- **Residual graph**: remove known variable nodes (i.e., edges)

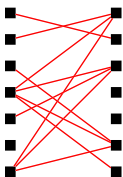
## Channel Model and Decoding



0	?	0	?	0	1	?
?	1	0	1	1	0	1
0	1	0	?	0	?	?
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	?	?	1	1	?
0	1	0	?	0	1	1

- Each CN corresponds to  **$t$ -erasure correcting component code**
- Codeword transmission over **binary erasure channel** with erasure probability  $p$
- $\ell$  iterations of **bounded-distance decoding** for all CNs:
  - If weight of an erasure pattern is  $\leq t$ , correct the pattern
  - If weight is  $> t$ , declare “failure” and do nothing (in that iteration)
- **Residual graph**: remove known variable nodes (i.e., edges)

## Channel Model and Decoding

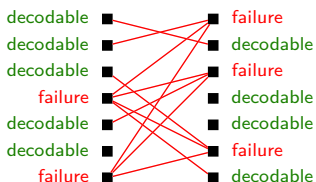


0	?	0	?	0	1	?
?	1	0	1	1	0	1
0	1	0	?	0	?	?
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	?	?	1	1	?
0	1	0	?	0	1	1

- Each CN corresponds to  **$t$ -erasure correcting component code**
- Codeword transmission over **binary erasure channel** with erasure probability  $p$
- $\ell$  iterations of **bounded-distance decoding** for all CNs:
  - If weight of an erasure pattern is  $\leq t$ , correct the pattern
  - If weight is  $> t$ , declare “failure” and do nothing (in that iteration)
- **Residual graph**: remove known variable nodes (i.e., edges)
- **Peeling** of vertices with degree  $\leq t$  (in parallel)

## Channel Model and Decoding

1st iteration ( $t = 2$ )



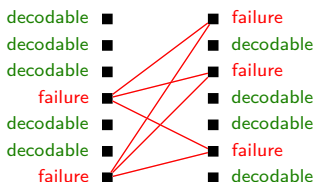
0	?	0	?	0	1	?
?	1	0	1	1	0	1
0	1	0	?	0	?	?
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	?	?	1	1	?
0	1	0	?	0	1	1

- Each CN corresponds to  $t$ -erasure correcting component code
- Codeword transmission over **binary erasure channel** with erasure probability  $p$
- $\ell$  iterations of **bounded-distance decoding** for all CNs:
  - If weight of an erasure pattern is  $\leq t$ , correct the pattern
  - If weight is  $> t$ , declare “failure” and do nothing (in that iteration)
- **Residual graph**: remove known variable nodes (i.e., edges)
- **Peeling** of vertices with degree  $\leq t$  (in parallel)



# Channel Model and Decoding

1st iteration ( $t = 2$ )

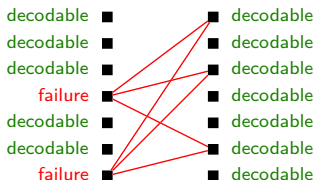


0	1	0	?	0	1	?
0	1	0	1	1	0	1
0	1	0	?	0	1	?
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	0	?	1	1	?
0	1	0	0	0	1	1

- Each CN corresponds to  **$t$ -erasure correcting component code**
- Codeword transmission over **binary erasure channel** with erasure probability  $p$
- $\ell$  iterations of **bounded-distance decoding** for all CNs:
  - If weight of an erasure pattern is  $\leq t$ , correct the pattern
  - If weight is  $> t$ , declare “failure” and do nothing (in that iteration)
- **Residual graph**: remove known variable nodes (i.e., edges)
- **Peeling** of vertices with degree  $\leq t$  (in parallel)

## Channel Model and Decoding

2nd iteration ( $t = 2$ )



0	1	0	?	0	1	?
0	1	0	1	1	0	1
0	1	0	?	0	1	?
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	0	?	1	1	?
0	1	0	0	0	1	1

- Each CN corresponds to  $t$ -erasure correcting component code
- Codeword transmission over **binary erasure channel** with erasure probability  $p$
- $\ell$  iterations of **bounded-distance decoding** for all CNs:
  - If weight of an erasure pattern is  $\leq t$ , correct the pattern
  - If weight is  $> t$ , declare “failure” and do nothing (in that iteration)
- **Residual graph**: remove known variable nodes (i.e., edges)
- **Peeling** of vertices with degree  $\leq t$  (in parallel)

## Channel Model and Decoding

2nd iteration ( $t = 2$ )

decodable ■	■	decodable
decodable ■	■	decodable
decodable ■	■	decodable
failure ■	■	decodable
decodable ■	■	decodable
decodable ■	■	decodable
failure ■	■	decodable

0	1	0	1	0	1	0
0	1	0	1	1	0	1
0	1	0	1	0	1	0
1	1	1	0	1	1	0
0	0	1	0	0	0	1
1	0	0	0	1	1	1
0	1	0	0	0	1	1

- Each CN corresponds to  $t$ -erasure correcting component code
- Codeword transmission over binary erasure channel with erasure probability  $p$
- $\ell$  iterations of bounded-distance decoding for all CNs:
  - If weight of an erasure pattern is  $\leq t$ , correct the pattern
  - If weight is  $> t$ , declare “failure” and do nothing (in that iteration)
- **Residual graph**: remove known variable nodes (i.e., edges)
- **Peeling** of vertices with degree  $\leq t$  (in parallel)

# Density Evolution

# Density Evolution

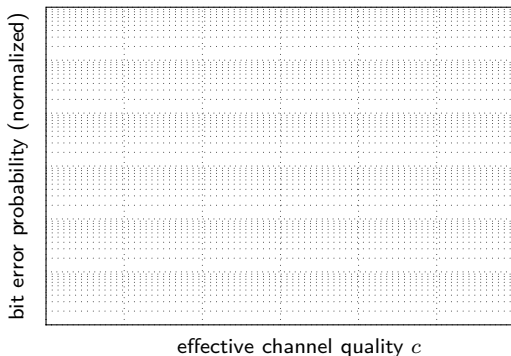
- What happens **asymptotically** for  $n \rightarrow \infty$ ?

## Density Evolution

- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**

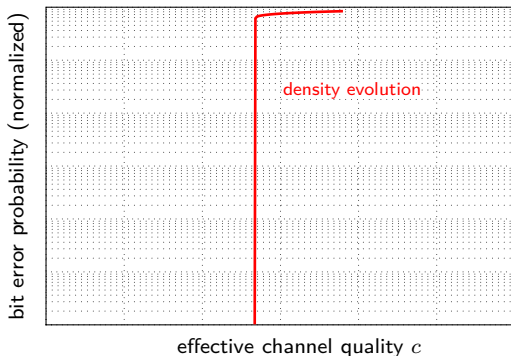
## Density Evolution

- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**



## Density Evolution

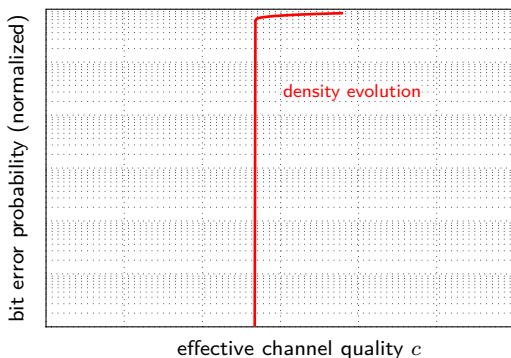
- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**





# Density Evolution

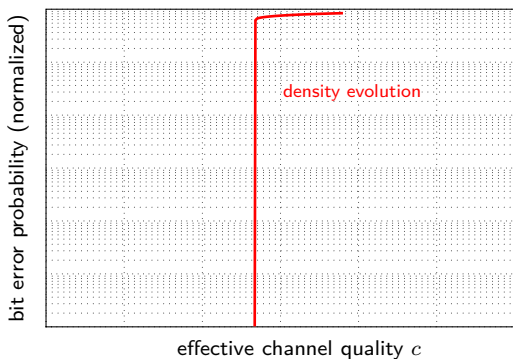
- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(cB\mathbf{x}^{(\ell-1)})$$

# Density Evolution

- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**

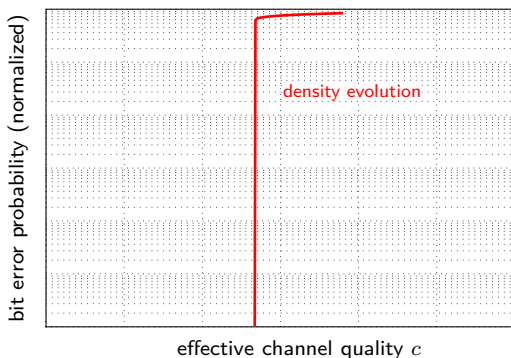


initial condition  
 $\mathbf{x}^{(0)} = (1, \dots, 1)$

$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(cB\mathbf{x}^{(\ell-1)})$$

## Density Evolution

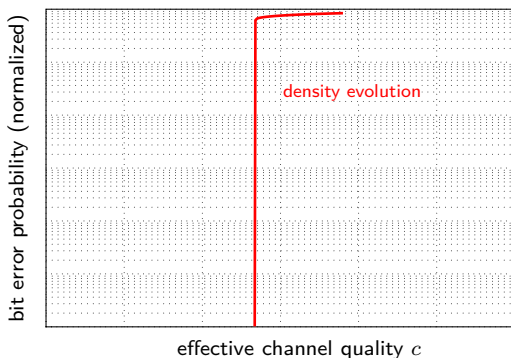
- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**



$$\begin{aligned}
 & \mathbf{B} \triangleq \gamma \boldsymbol{\eta} & \text{initial condition} \\
 & & \mathbf{x}^{(0)} = (1, \dots, 1) \\
 & \mathbf{x}^{(\ell)} = \Psi_{\geq t}(c \mathbf{B} \mathbf{x}^{(\ell-1)})
 \end{aligned}$$

# Density Evolution

- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**

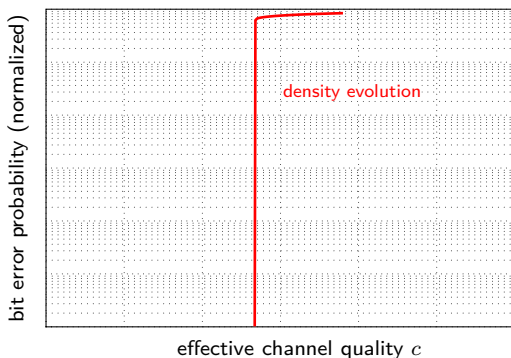


$$\begin{aligned}
 & B \triangleq \gamma \eta && \text{initial condition } \mathbf{x}^{(0)} = (1, \dots, 1) \\
 & \mathbf{x}^{(\ell)} = \Psi_{\geq t}(cB\mathbf{x}^{(\ell-1)}) \\
 & \Psi_{\geq t}(x) \triangleq 1 - \sum_{i=0}^{t-1} \frac{x^i}{i!} e^{-x}
 \end{aligned}$$

element-wise application of

# Density Evolution

- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**

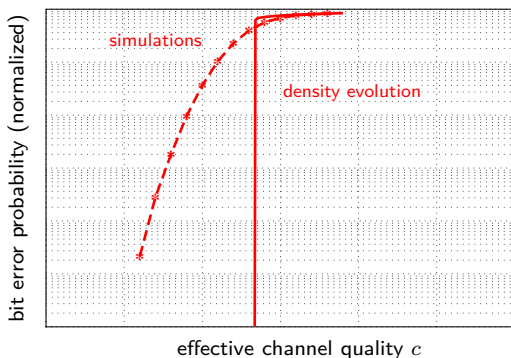


$$\begin{aligned}
 & \mathbf{B} \triangleq \gamma \boldsymbol{\eta} && \text{initial condition } \mathbf{x}^{(0)} = (1, \dots, 1) \\
 & \mathbf{x}^{(\ell)} = \Psi_{\geq t}(c \mathbf{B} \mathbf{x}^{(\ell-1)}) \\
 & \Psi_{\geq t}(x) \triangleq 1 - \sum_{i=0}^{t-1} \frac{x^i}{i!} e^{-x}
 \end{aligned}$$

element-wise application of

# Density Evolution

- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**



$$B \triangleq \gamma \eta$$

initial condition  $\mathbf{x}^{(0)} = (1, \dots, 1)$

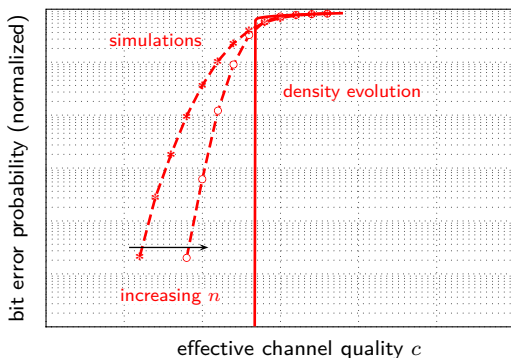
$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(cB\mathbf{x}^{(\ell-1)})$$

element-wise application of

$$\Psi_{\geq t}(x) \triangleq 1 - \sum_{i=0}^{t-1} \frac{x^i}{i!} e^{-x}$$

# Density Evolution

- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**



$$B \triangleq \gamma \eta \quad \text{initial condition } \mathbf{x}^{(0)} = (1, \dots, 1)$$

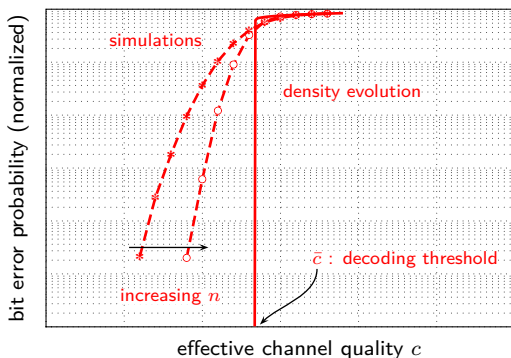
$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(cB\mathbf{x}^{(\ell-1)})$$

element-wise application of

$$\Psi_{\geq t}(x) \triangleq 1 - \sum_{i=0}^{t-1} \frac{x^i}{i!} e^{-x}$$

# Density Evolution

- What happens **asymptotically** for  $n \rightarrow \infty$ ?
- Let  $p = c/n$  for  $c > 0$ , where  $c$  is the **effective channel quality**



$$B \triangleq \gamma \eta \quad \text{initial condition} \quad \mathbf{x}^{(0)} = (1, \dots, 1)$$

$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(cB\mathbf{x}^{(\ell-1)})$$

element-wise application of

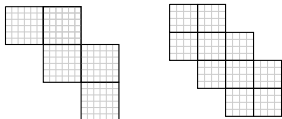
$$\Psi_{\geq t}(x) \triangleq 1 - \sum_{i=0}^{t-1} \frac{x^i}{i!} e^{-x}$$



# Spatially-Coupled Product Codes

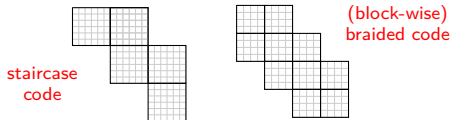
# Spatially-Coupled Product Codes

## Deterministic



# Spatially-Coupled Product Codes

## Deterministic



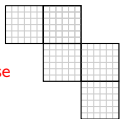
“convolutional-like”  
structure

# Spatially-Coupled Product Codes

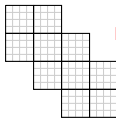
## Deterministic

## Ensemble-Based [Jian et al., 2012]

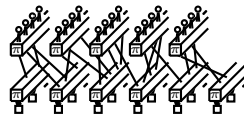
staircase  
code



(block-wise)  
braided code



"convolutional-like"  
structure

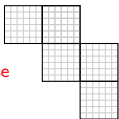


# Spatially-Coupled Product Codes

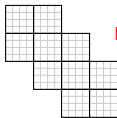
## Deterministic

## Ensemble-Based [Jian et al., 2012]

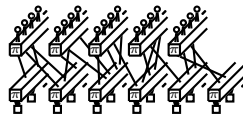
staircase  
code



(block-wise)  
braided code



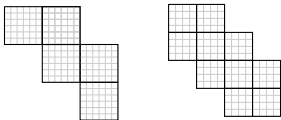
"convolutional-like"  
structure



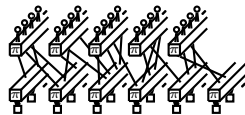
capacity-achieving at high rates  
over the binary symmetric channel

# Spatially-Coupled Product Codes

Deterministic

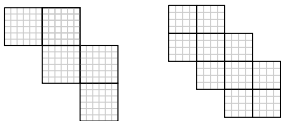


Ensemble-Based [Jian et al., 2012]



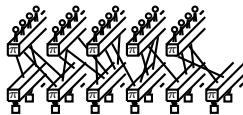
# Spatially-Coupled Product Codes

Deterministic



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\mathbf{B}\mathbf{x}^{(\ell-1)})$$

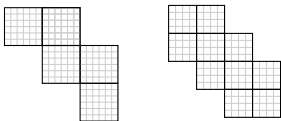
Ensemble-Based [Jian et al., 2012]



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\tilde{\mathbf{B}}\mathbf{x}^{(\ell-1)})$$

## Spatially-Coupled Product Codes

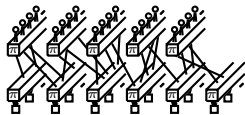
Deterministic



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\mathbf{B}\mathbf{x}^{(\ell-1)})$$

$$(\mathbf{B} = \gamma\boldsymbol{\eta})$$

Ensemble-Based [Jian et al., 2012]



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\tilde{\mathbf{B}}\mathbf{x}^{(\ell-1)})$$

$$(\tilde{\mathbf{B}} = \mathbf{A}^T \mathbf{A})$$

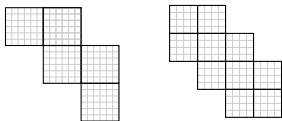
$$\mathbf{A} = \frac{1}{w} \begin{pmatrix} 1 & 1 & \cdots & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & \cdots & 1 & 0 & 0 \\ 0 & 0 & \ddots & \ddots & \ddots & \ddots & 0 \\ 0 & 0 & 0 & 1 & 1 & \cdots & 1 \end{pmatrix}$$

$\underbrace{\hspace{10em}}_{w \text{ (coupling width)}}$



## Spatially-Coupled Product Codes

Deterministic



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\mathbf{B}\mathbf{x}^{(\ell-1)})$$

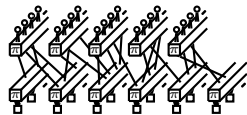
$$(\mathbf{B} = \gamma\boldsymbol{\eta})$$

$$\frac{1}{2} \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}, \frac{1}{3} \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix},$$

staircase

braided (simplified)

Ensemble-Based [Jian et al., 2012]



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\tilde{\mathbf{B}}\mathbf{x}^{(\ell-1)})$$

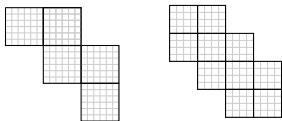
$$(\tilde{\mathbf{B}} = \mathbf{A}^T \mathbf{A})$$

$$\frac{1}{4} \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 2 & 1 & 0 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 & 0 \\ 0 & 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix}, \frac{1}{9} \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 2 & 2 & 1 & 0 & 0 \\ 1 & 2 & 3 & 2 & 1 & 0 \\ 0 & 1 & 2 & 3 & 2 & 1 \\ 0 & 0 & 1 & 2 & 2 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{pmatrix}$$

 $w = 2$  $w = 3$

## Spatially-Coupled Product Codes

Deterministic



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\mathbf{B}\mathbf{x}^{(\ell-1)})$$

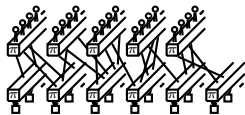
$$(\mathbf{B} = \gamma\boldsymbol{\eta})$$

$$\frac{1}{2} \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}, \frac{1}{3} \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix},$$

staircase

braided (simplified)

Ensemble-Based [Jian et al., 2012]



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\tilde{\mathbf{B}}\mathbf{x}^{(\ell-1)})$$

$$(\tilde{\mathbf{B}} = \mathbf{A}^T \mathbf{A})$$

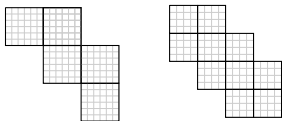
$$\frac{1}{4} \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 2 & 1 & 0 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 & 0 \\ 0 & 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix}, \frac{1}{9} \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 2 & 2 & 1 & 0 & 0 \\ 1 & 2 & 3 & 2 & 1 & 0 \\ 0 & 1 & 2 & 3 & 2 & 1 \\ 0 & 0 & 1 & 2 & 2 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{pmatrix}$$

 $w = 2$  $w = 3$ 

- Equations have the same form, but different averaging matrices  $\mathbf{B}$  and  $\tilde{\mathbf{B}}$

## Spatially-Coupled Product Codes

Deterministic



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\mathbf{B}\mathbf{x}^{(\ell-1)})$$

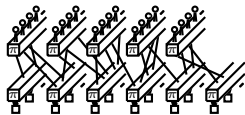
$$(\mathbf{B} = \gamma\eta)$$

$$\frac{1}{2} \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}, \frac{1}{3} \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix},$$

staircase

braided (simplified)

Ensemble-Based [Jian et al., 2012]



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\tilde{\mathbf{B}}\mathbf{x}^{(\ell-1)})$$

$$(\tilde{\mathbf{B}} = \mathbf{A}^T \mathbf{A})$$

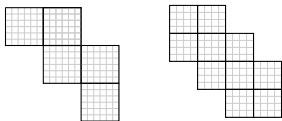
$$\frac{1}{4} \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 2 & 1 & 0 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 & 0 \\ 0 & 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix}, \frac{1}{9} \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 2 & 2 & 1 & 0 & 0 \\ 1 & 2 & 3 & 2 & 1 & 0 \\ 0 & 1 & 2 & 3 & 2 & 1 \\ 0 & 0 & 1 & 2 & 2 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{pmatrix}$$

 $w = 2$  $w = 3$ 

- Equations have the **same form**, but **different averaging matrices  $\mathbf{B}$  and  $\tilde{\mathbf{B}}$**
- One can show that ensemble performance can be “emulated”

## Spatially-Coupled Product Codes

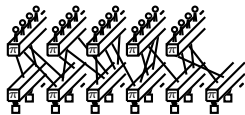
Deterministic



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\mathbf{B}\mathbf{x}^{(\ell-1)})$$

$$(\mathbf{B} = \gamma\eta)$$

Ensemble-Based [Jian et al., 2012]



$$\mathbf{x}^{(\ell)} = \Psi_{\geq t}(c\tilde{\mathbf{B}}\mathbf{x}^{(\ell-1)})$$

$$(\tilde{\mathbf{B}} = \mathbf{A}^T \mathbf{A})$$

$$\frac{1}{2} \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}, \frac{1}{3} \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix},$$

staircase

braided (simplified)

$$\frac{1}{4} \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 2 & 1 & 0 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 & 0 \\ 0 & 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix}, \frac{1}{9} \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 2 & 2 & 1 & 0 & 0 \\ 1 & 2 & 3 & 2 & 1 & 0 \\ 0 & 1 & 2 & 3 & 2 & 1 \\ 0 & 0 & 1 & 2 & 2 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{pmatrix}$$

 $w = 2$  $w = 3$ 

- Equations have the **same form**, but **different averaging matrices  $\mathbf{B}$  and  $\tilde{\mathbf{B}}$**
- One can show that ensemble performance can be “emulated”
- $\implies$  ensemble **threshold bounds** in [Jian et al., 2012] **apply to deterministic codes!**

# Symmetric Generalized Product Codes

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

product code

$$\begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

staircase code

$$\begin{pmatrix} 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \end{pmatrix}$$

(block-wise) braided code

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

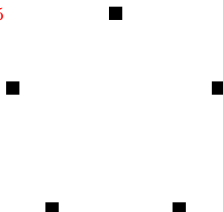
Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$$n = 5 \implies d = 5$$



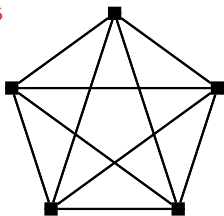


## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$$n = 5 \implies d = 5$$

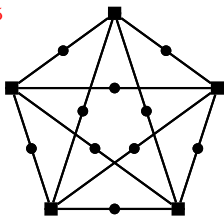


## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$

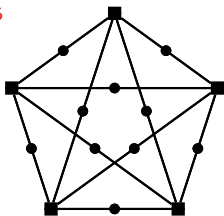


## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



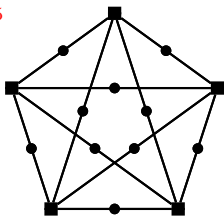
array representation?

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



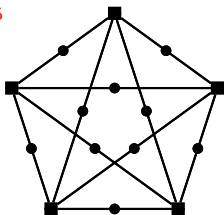
0	*	*	*	*
$c_1$	0	*	*	*
$c_2$	$c_3$	0	*	*
$c_4$	$c_5$	$c_6$	0	*
$c_7$	$c_8$	$c_9$	$c_{10}$	0

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	*	*	*	*
$c_1$	0	*	*	*
$c_2$	$c_3$	0	*	*
$c_4$	$c_5$	$c_6$	0	*
$c_7$	$c_8$	$c_9$	$c_{10}$	0

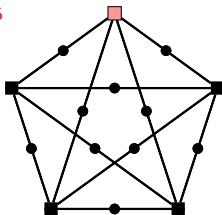
\* = not used

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	*	*	*	*
$c_1$	0	*	*	*
$c_2$	$c_3$	0	*	*
$c_4$	$c_5$	$c_6$	0	*
$c_7$	$c_8$	$c_9$	$c_{10}$	0

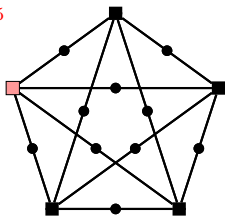
\* = not used

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	*	*	*	*
$c_1$	0	*	*	*
$c_2$	$c_3$	0	*	*
$c_4$	$c_5$	$c_6$	0	*
$c_7$	$c_8$	$c_9$	$c_{10}$	0

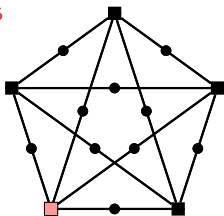
\* = not used

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	*	*	*	*
$c_1$	0	*	*	*
$c_2$	$c_3$	0	*	*
$c_4$	$c_5$	$c_6$	0	*
$c_7$	$c_8$	$c_9$	$c_{10}$	0

\* = not used

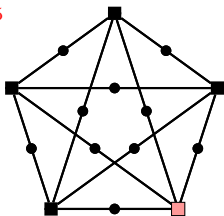


## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	*	*	*	*
$c_1$	0	*	*	*
$c_2$	$c_3$	0	*	*
$c_4$	$c_5$	$c_6$	0	*
$c_7$	$c_8$	$c_9$	$c_{10}$	0

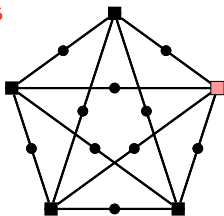
\* = not used

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	*	*	*	*
$c_1$	0	*	*	*
$c_2$	$c_3$	0	*	*
$c_4$	$c_5$	$c_6$	0	*
$c_7$	$c_8$	$c_9$	$c_{10}$	0

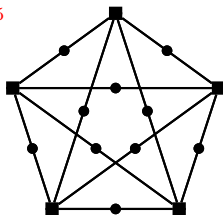
\* = not used

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	*	*	*	*
$c_1$	0	*	*	*
$c_2$	$c_3$	0	*	*
$c_4$	$c_5$	$c_6$	0	*
$c_7$	$c_8$	$c_9$	$c_{10}$	0

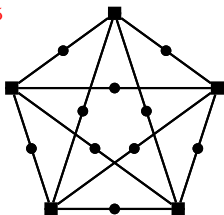
\* = not used

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

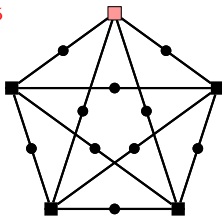
symmetric array

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

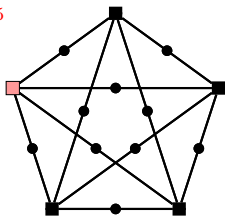
symmetric array

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

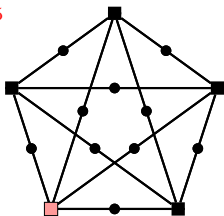
symmetric array

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

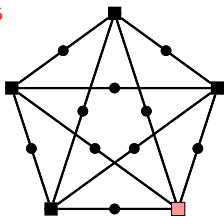
symmetric array

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

symmetric array

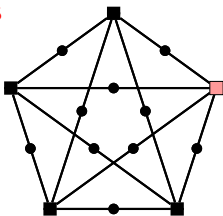


## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

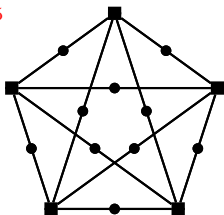
symmetric array

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$

$n = 5 \implies d = 5$



0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

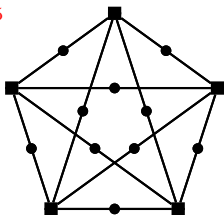
symmetric array

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$  gives a **half-product code** [Justesen, 2011]

$$n = 5 \implies d = 5$$



0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

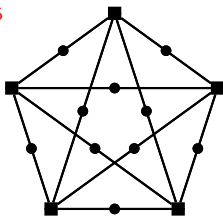
symmetric array

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$  gives a **half-product code** [Justesen, 2011]

$n = 5 \implies d = 5$



Graph appears  
already in  
[Tanner, 1981]

0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

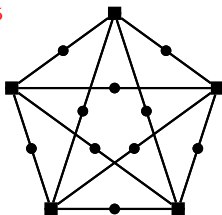
symmetric array

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$  gives a **half-product code** [Justesen, 2011]

$$n = 5 \implies d = 5$$



Graph appears  
already in  
[Tanner, 1981]

0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

symmetric array

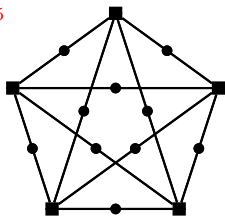
- A **half-product code** has the **same threshold** as a product code, but less than **half the block length**

## Symmetric Generalized Product Codes

- So far,  $\eta_{i,i} = 0$  for all  $i \in \{1, 2, \dots, L\}$ . What about  $\eta_{i,i} = 1$ ?

Example:  $L = 1$ ,  $\eta = 1$ , and  $\gamma = 1$  gives a **half-product code** [Justesen, 2011]

$$n = 5 \implies d = 5$$

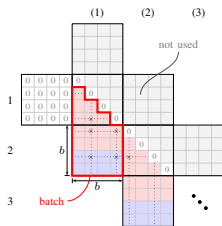


Graph appears  
already in  
[Tanner, 1981]

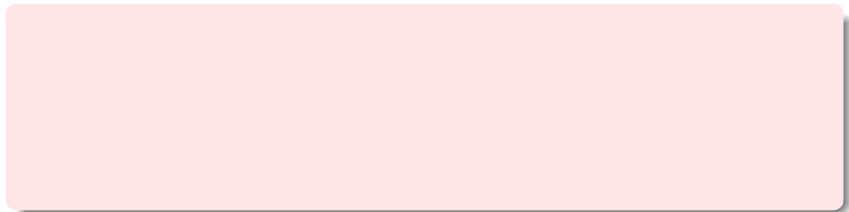
0	$c_1$	$c_2$	$c_4$	$c_7$
$c_1$	0	$c_3$	$c_5$	$c_8$
$c_2$	$c_3$	0	$c_6$	$c_9$
$c_4$	$c_5$	$c_6$	0	$c_{10}$
$c_7$	$c_8$	$c_9$	$c_{10}$	0

symmetric array

- A **half-product code** has the **same threshold** as a product code, but less than **half the block length**
- Half-braided codes** can **outperform staircase and braided codes** in the waterfall region, at a lower error floor and decoding delay [Häger et al., 2016]



## Conclusions and Future Work



## Conclusions and Future Work

- **Density evolution** can be applied to a large class of **deterministic** generalized product codes.



## Conclusions and Future Work

- **Density evolution** can be applied to a large class of **deterministic** generalized product codes.
- There exists a family of (deterministic) codes that **performs asymptotically equivalent** to a previously studied **spatially-coupled code ensemble**.

## Conclusions and Future Work

- **Density evolution** can be applied to a large class of **deterministic** generalized product codes.
- There exists a family of (deterministic) codes that **performs asymptotically equivalent** to a previously studied **spatially-coupled code ensemble**.
- **Symmetric** generalized product codes can **outperform** their nonsymmetric counterparts.

## Conclusions and Future Work

- **Density evolution** can be applied to a large class of **deterministic** generalized product codes.
- There exists a family of (deterministic) codes that **performs asymptotically equivalent** to a previously studied **spatially-coupled code ensemble**.
- **Symmetric** generalized product codes can **outperform** their nonsymmetric counterparts.

Thank you!



# References



Elias, P. (1954).  
Error-free coding.  
*IRE Trans. Inf. Theory*, 4(4):29–37.



Häger, C., Pfister, H. D., Graell i Amat, A., and Brännström, F. (2016).  
Density evolution and error floor analysis of staircase and braided codes.  
*In Proc. Optical Fiber Communication Conf. (OFC), Anaheim, CA.*



Jian, Y.-Y., Pfister, H. D., and Narayanan, K. R. (2012).  
Approaching capacity at high rates with iterative hard-decision decoding.  
*In Proc. IEEE Int. Symp. Information Theory (ISIT), Cambridge, MA.*



Jian, Y.-Y., Pfister, H. D., Narayanan, K. R., Rao, R., and Mazahreh, R. (2013).  
Iterative hard-decision decoding of braided BCH codes for high-speed optical communication.  
*In Proc. IEEE Glob. Communication Conf. (GLOBECOM), Atlanta, GA.*



Justesen, J. (2011).  
Performance of product codes and related structures with iterated decoding.  
*IEEE Trans. Commun.*, 59(2):407–415.



Justesen, J. and Høholdt, T. (2007).  
Analysis of iterated hard decision decoding of product codes with Reed-Solomon component codes.  
*In Proc. IEEE Information Theory Workshop (ITW), Tahoe City, CA.*



Justesen, J., Larsen, K. J., and Pedersen, L. A. (2010).  
Error correcting coding for OTN.  
*IEEE Commun. Mag.*, 59(9):70–75.